

# SPECIFICATION AMENDMENTS

Please replace the title with this new title:

## **Stealthy Secret Key Encoding and Decoding**

Before the heading "Technical Field", please insert the following section at the beginning of the specification:

### RELATED APPLICATIONS

This is a continuation of U.S. Patent Application Serial No.  
10/641,684, filed August 14, 2003.

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Please replace paragraph 155 with the following paragraph:

**[0155]** In at least one example implementation that includes image watermarking on printed media, the exemplary secret key distribution secretly encodes the secret key into and/or around the physical manifestation of the marked goods. For example, the exemplary secret key distribution system may clandestinely encode a version of the secret key around the watermarked image in the form of a border that consists of “light” and “dark” pixels. In this implementation, a “dark” (resp. “light”) pixel may correspond to a 1 (resp. 0), hence conveys 1 bit of information. It is also possible to use more than 2 levels for such a PAM (pulse amplitude modulation) system. For instance, in another implementation of our system, we may use  $2^r$  different gray levels for each pixel of the border, in which case each pixel conveys  $r$  bits of information. Naturally, this constitutes a tradeoff between the bit-error rate that is introduced by scanning and the total number of bits conveyed. In our system, we experimentally found that the 2-level amplitude modulation (i.e., using “light” and “dark” pixels to convey 1 bit of information) yields satisfactory results.

1 Please replace paragraph 157 with the following paragraph:  
2

3 [0157] In order to achieve this purpose, the exemplary secret  
4 key distribution uses pseudo-randomly generated error-correction  
5 code for encoding purposes. A master key is used to generate such an  
6 error-correction code. The exemplary secret key distribution uses a  
7 secret error-correction code instead of conventional encryption  
8 schemes in order to further correct possible errors that may happen  
9 during the printing and scanning process. The exemplary secret key  
10 distribution employs an algebraic linear block codes for the  
11 generation of the secret error-correction code. However, other  
12 implementations may employ other types of error-correction codes  
13 that are well-known in the coding theory literature (e.g., non-  
14 algebraic codes, iteratively decodable product codes, etc.)  
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2 Please replace paragraphs 161 and 162 with the following paragraphs:  
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4 [0161] At 810, the encoder pseudo-randomly generates  $p$   
5 different generator matrices  $G_i$  in Galois-Field2 (GF2),  $1 \leq i \leq p$ .  
6 Note that each  $G_i$  is of size  $(n/p) \times (m/p)$  and it should be full-rank.  
7 Without loss of generality, it is assumed that  $p$  divides both  $n$  and  $m$ .  
8

9 [0162] One way to achieve full-rank generator matrix  
10 construction in GF2 is to generate each  $G_i$  in its systematic form.  
11 That is  $G_i = [I_{(n/p) \times (n/p)} | R_{(n/p) \times (m/p - n/p)}]$ , where  $I_{(n/p) \times (n/p)}$  is the identity  
12 matrix of size  $(n/p) \times (n/p)$  and  $R_{(n/p) \times (m/p - n/p)}$  is a pseudo-random  
13 binary matrix of size  $(n/p) \times (m/p - n/p)$ . In other words, each entry  
14 of  $R$  is 0 or 1 with probability  $1/2$ . This construction guarantees that  
15  $G_i$  is full-rank (rank  $(n/p)$ ) and furthermore each full-rank matrix can  
16 be reduced to such systematic form.  
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2 Please replace paragraph 166 with the following paragraph:

3 [0166] At 818, it produces y on the periphery of the  
4 watermarked signal. In the case of a printed image, it prints y  
5 surrounding the watermarked image in the form a border that  
6 consists of “light” and “dark” pixels, where “light” (resp. “dark”)  
7 corresponds to a 1 (resp. 0). In the case of audio, it may encode y in  
8 the “noise” outside the range of human hearing in the frequency  
9 domain or before/after the beginning/end of the clip in the time  
10 domain.  
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2 Please replace paragraph 168 with the following paragraph:

3 [0168] Let  $\mathbf{z} \in \{0,1\}^m$  be the input of the decoder. The input  $\mathbf{z}$   
4 could be obtained, for example, by scanning a printed image, such as  
5 what is illustrated in Fig. 2. Furthermore, it is assumed that the secret  
6 *master* key  $K$  and the corresponding system parameters  $m, n, p$  are  
7 known at the decoder. The goal here is to find out the secret key that  
8 determines the embedded watermark.  
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2 Please replace paragraph 173 with the following paragraph:

3 [0173] Fig. 10A shows an example of a marked image without  
4 the boundary information carrying the secret key. Fig. 10B shows an  
5 example of the same marked image, but it now includes the  
6 boundary information carrying the watermark-specific secret key.  
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